                OSPF Version 2 Management Information Base

Status of this Memo

   This RFC specifies an IAB standards track protocol for the Internet
   community, and requests discussion and suggestions for improvements.
   Please refer to the current edition of the "IAB Official Protocol
   Standards" for the standardization state and status of this protocol.
   Distribution of this memo is unlimited.

Table of Contents

1. Abstract

    This memo defines an experimental portion of the Management
    Information Base (MIB) for use with network management protocols in
    TCP/IP-based internets. In particular, it defines objects for
    managing OSPF Version 2.

2. The Network Management Framework

    The Internet-standard Network Management Framework consists of three
    components. They are:

       RFC 1155 which defines the SMI, the mechanisms used for describing
       and naming objects for the purpose of management. RFC 1212
       defines a more concise description mechanism, which is wholly
       consistent with the SMI.

       RFC 1156 which defines MIB-I, the core set of managed objects for
       the Internet suite of protocols. RFC 1213, defines MIB-II, an
       evolution of MIB-I based on implementation experience and new
       operational requirements.

       RFC 1157 which defines the SNMP, the protocol used for network
       access to managed objects.

    The Framework permits new objects to be defined for the purpose of
    experimentation and evaluation.

3. Objects

    Managed objects are accessed via a virtual information store, termed
    the Management Information Base or MIB. Objects in the MIB are
    defined using the subset of Abstract Syntax Notation One (ASN.1) [7]
    defined in the SMI. In particular, each object has a name, a syntax,
    and an encoding. The name is an object identifier, an
    administratively assigned name, which specifies an object type. The
    object type together with an object instance serves to uniquely
    identify a specific instantiation of the object. For human
    convenience, we often use a textual string, termed the OBJECT
    DESCRIPTOR, to also refer to the object type.

    The syntax of an object type defines the abstract data structure
    corresponding to that object type. The ASN.1 language is used for
    this purpose. However, the SMI [3] purposely restricts the ASN.1

constructs which may be used. These restrictions are explicitly made
for simplicity.

The encoding of an object type is simply how that object type is
represented using the object type's syntax. Implicitly tied to the
notion of an object type's syntax and encoding is how the object type
is represented when being transmitted on the network.

The SMI specifies the use of the basic encoding rules of ASN.1 [8],
subject to the additional requirements imposed by the SNMP.

3.1. Format of Definitions

Section 5 contains contains the specification of all object types
contained in this MIB module. The object types are defined using the
conventions defined in the SMI, as amended by the extensions
specified in [9].

4. Overview

4.1. Textual Conventions

Several new data types are introduced as a textual convention in this
MIB document. These textual conventions enhance the readability of
the specification and can ease comparison with other specifications
if appropriate. It should be noted that the introduction of the
these textual conventions has no effect on either the syntax nor the
semantics of any managed objects. The use of these is merely an
artifact of the explanatory method used. Objects defined in terms of
one of these methods are always encoded by means of the rules that
define the primitive type. Hence, no changes to the SMI or the SNMP
are necessary to accommodate these textual conventions which are
adopted merely for the convenience of readers and writers in pursuit
of the elusive goal of clear, concise, and unambiguous MIB documents.

The new data types are AreaID, RouterID, TOSType, Metric, BigMetric,
TruthValue, Status, Validation, PositiveInteger, HelloRange,
UpToMaxAge, InterfaceIndex, and DesignatedRouterPriority.

4.2. Structure of MIB

The MIB is composed of the following sections:

        General Variables
        Area Data Structure
        Area Stub Metric Table
        Link State Database
        Address Range Table

            Host Table
            Interface Table
            Interface Metric Table
            Virtual Interface Table
            Neighbor Table
            Virtual Neighbor Table

4.2.1. General Variables

   The General Variables are about what they sound like; variables which
   are global to the OSPF Process.

4.2.2. Area Data Structure and Area Stub Metric Table

   The Area Data Structure describes the OSPF Areas that the router
   participates in. The Area Stub Metric Table describes the metrics
   advertised into a stub area by the default router(s).

4.2.3. Link State Database

   The Link State Database is provided primarily to provide detailed
   information for network debugging.

4.2.4. Address Table and Host Tables

   The Address Range Table and Host Table are provided to view
   configured Network Summary and Host Route information.

4.2.5. Interface and Interface Metric Tables

   The Interface Table and the Interface Metric Table together describe
   the various IP interfaces to OSPF. The metrics are placed in
   separate tables in order to simplify dealing with multiple types of
   service, and to provide flexibility in the event that the IP TOS
   definition is changed in the future. A Default Value specification
   is supplied for the TOS 0 (default) metric.

4.2.6. Virtual Interface Table

   Likewise, the Virtual Interface Table describe virtual links to the
   OSPF Process.

4.2.7. Neighbor and Virtual Neighbor Tables

   The Neighbor Table and the Virtual Neighbor Table describe the
   neighbors to the OSPF Process.

4.3. Conceptual Row Creation

   For the benefit of row-creation in "conceptual" (see [9]) tables,
   DEFVAL (Default Value) clauses are included in the definitions in
   section 5, suggesting values which an agent should use for instances
   of variables which need to be created due to a Set-Request, but which
   are not specified in the Set- Request. DEFVAL clauses have not been
   specified for some objects which are read-only, implying that they
   are zeroed upon row creation. These objects are of the SYNTAX
   Counter or Gauge.

   For those objects not having a DEFVAL clause, both management
   stations and agents should heed the Robustness Principle of the
   Internet (see RFC-791):

      "be liberal in what you accept, conservative in what
      you send"

   That is, management stations should include as many of these columnar
   objects as possible (e.g., all read-write objects) in a Set-Request
   when creating a conceptual row; agents should accept a Set-Request
   with as few of these as they need (e.g., the minimum contents of a
   row creating SET consists of those objects for which, as they cannot
   be intuited, no default is specified.).

   There are numerous read-write objects in this MIB, as it is designed
   for SNMP management of the protocol, not just SNMP monitoring of its
   state. However, in the absence of a standard SNMP Security
   architecture, it is acceptable for implementations to implement these
   as read-only with an alternative interface for their modification.

4.4. Default Configuration

   OSPF is a powerful routing protocol, equipped with features to handle
   virtually any configuration requirement that might reasonably be
   found within an Autonomous System. With this power comes a fair
   degree of complexity, which the sheer number of objects in the MIB
   will attest to. Care has therefore been taken, in constructing this
   MIB, to define default values for virtually every object, to minimize
   the amount of parameterization required in the typical case. That
   default configuration is as follows:

   Given the following assumptions:

           - IP has already been configured

           - The ifTable has already been configured

- ifSpeed is estimated by the interface drivers

- The OSPF Process automatically discovers all IP
Interfaces and creates corresponding OSPF Interfaces

- The TOS 0 metrics are autonomously derived from
ifSpeed

- The OSPF Process automatically creates the Areas
required for the Interfaces

The simplest configuration of an OSPF process requires that:

- The OSPF Process be Enabled.

This can be accomplished with a single SET:

                  ospfAdminStat := enabled.

The configured system will have the following attributes:

- The RouterID will be one of the IP addresses of the
device

- The device will be neither an Area Border Router nor
an Autonomous System Border Router.

- Every IP Interface, with or without an address, will
be an OSPF Interface.

- The AreaID of each interface will be 0.0.0.0, the
Backbone.

- Authentication will be disabled

- All Broadcast and Point to Point interfaces will be
operational. NBMA Interfaces require the configuration
of at least one neighbor.

- Timers on all direct interfaces will be:
          Hello Interval: 10 seconds
          Dead Timeout: 40 Seconds
          Retransmission: 5 Seconds
          Transit Delay: 1 Second
          Poll Interval: 120 Seconds

 - no direct links to hosts will be configured.

          - no addresses will be summarized

          - Metrics, being a measure of bit duration, are
          unambiguous and intelligent.

          - No Virtual Links will be configured.

5. Definitions

     RFC1248-MIB DEFINITIONS ::= BEGIN

     IMPORTS
             experimental, Counter, Gauge, IpAddress
                   FROM RFC1155-SMI
             OBJECT-TYPE
                   FROM RFC-1212;

     -- This MIB module uses the extended OBJECT-TYPE macro as
     -- defined in [9].

             ospf OBJECT IDENTIFIER ::= { standard-mib 13 }

     -- The Area ID, in OSPF, has the same format as an IP Address,
     -- but has the function of defining a summarization point for
     -- Link State Advertisements

             AreaID ::= IpAddress

     -- The Router ID, in OSPF, has the same format as an IP Address,
     -- but identifies the router independent of its IP Address.

             RouterID ::= IpAddress

     -- The OSPF Metric is defined as an unsigned value in the range

             Metric   ::= INTEGER (1..'FFFF'h)
             BigMetric ::= INTEGER (1..'FFFFFF'h)

     -- Boolean Values

             TruthValue ::= INTEGER { true (1), false (2) }

     -- Status Values

             Status ::= INTEGER { enabled (1), disabled (2) }

```
   --  Row Creation/Deletion Values

           Validation ::= INTEGER { valid (1), invalid (2) }

   --  Time Durations measured in seconds

           PositiveInteger ::= INTEGER (1..'FFFFFFFF'h)
           HelloRange      ::= INTEGER (1..'FFFF'h)
           UpToMaxAge      ::= INTEGER (1..3600)

   --  The range of ifIndex, i.e. (1..ifNumber)

           InterfaceIndex ::= INTEGER

   --  Potential Priorities for the Designated Router Election

           DesignatedRouterPriority ::= INTEGER (0..'FF'h)

   --  Type of Service is defined as a mapping to the IP Type of
   --  Service Flags as defined in the Router Requirements
   --  Document:
   --
   --      D => Low Delay          R => Reliable Route
   --      T => High Bandwidth

   --  D T R   TOS      D T R   TOS
   --  0 0 0 =>  0      0 0 1 =>  4
   --  0 1 0 =>  8      0 1 1 => 12
   --  1 0 0 => 16      1 0 1 => 20
   --  1 1 0 => 24      1 1 1 => 28

   --  The remaining values are left for future definition.

           TOSType ::= INTEGER (0..31)

   --  OSPF General Variables

   --      These parameters apply globally to the Router's
   --      OSPF Process.

   ospfGeneralGroup OBJECT IDENTIFIER ::= { ospf 1 }

   ospfRouterId OBJECT-TYPE
       SYNTAX    RouterID
       ACCESS    read-write
       STATUS    mandatory
       DESCRIPTION
          "A 32-bit integer uniquely identifying the router in
```

         the Autonomous System.

         By convention, to ensure uniqueness, this should
         default to the value of one of the router's IP
         interface addresses."
      REFERENCE
         "OSPF Version 2, C.1 Global parameters"
      ::= { ospfGeneralGroup 1 }

   ospfAdminStat OBJECT-TYPE
      SYNTAX   Status
      ACCESS   read-write
      STATUS   mandatory
      DESCRIPTION
         "The administrative status of OSPF in the router. The
         value 'enabled' denotes that the OSPF Process is active
         on at least one interface; 'disabled' disables it on
         all interfaces."
      ::= { ospfGeneralGroup 2 }

   ospfVersionNumber OBJECT-TYPE
      SYNTAX   INTEGER { version2 (2) }
      ACCESS   read-only
      STATUS   mandatory
      DESCRIPTION
         "The current version number of the OSPF protocol is 2."
      REFERENCE
         "OSPF Version 2, Title"
      ::= { ospfGeneralGroup 3 }

   ospfAreaBdrRtrStatus OBJECT-TYPE
      SYNTAX   TruthValue
      ACCESS   read-only
      STATUS   mandatory
      DESCRIPTION
         "A flag to note whether this router is an area border
         router."
      REFERENCE
         "OSPF Version 2, Section 3 Splitting the AS into Areas"
      ::= { ospfGeneralGroup 4 }

   ospfASBdrRtrStatus OBJECT-TYPE
      SYNTAX   TruthValue
      ACCESS   read-write
      STATUS   mandatory
      DESCRIPTION
         "A flag to note whether this router is an Autonomous
         System border router."

        REFERENCE
           "OSPF Version 2, Section 3.3 Classification of routers"
        ::= { ospfGeneralGroup 5 }

    ospfExternLSACount OBJECT-TYPE
        SYNTAX   Gauge
        ACCESS   read-only
        STATUS   mandatory
        DESCRIPTION
           "The number of external (LS type 5) link-state
           advertisements in the link-state database."
        REFERENCE
           "OSPF Version 2, Appendix A.4.5 AS external link
           advertisements"
        ::= { ospfGeneralGroup 6 }

    ospfExternLSACksumSum OBJECT-TYPE
        SYNTAX   INTEGER
        ACCESS   read-only
        STATUS   mandatory
        DESCRIPTION
           "The 32-bit unsigned sum of the LS checksums of the
           external link-state advertisements contained in the
           link-state database. This sum can be used to determine
           if there has been a change in a router's link state
           database, and to compare the link-state database of two
           routers."
        ::= { ospfGeneralGroup 7 }

    ospfTOSSupport OBJECT-TYPE
        SYNTAX   TruthValue
        ACCESS   read-write
        STATUS   mandatory
        DESCRIPTION
           "The router's support for type-of-service routing."
        REFERENCE
           "OSPF Version 2, Appendix F.1.2 Optional TOS support"
        ::= { ospfGeneralGroup 8 }

    ospfOriginateNewLSAs OBJECT-TYPE
        SYNTAX   Counter
        ACCESS   read-only
        STATUS   mandatory
        DESCRIPTION
           "The number of new link-state advertisements that have
           been originated. This number is incremented each time
           the router originates a new LSA."
        ::= { ospfGeneralGroup 9 }

```
     ospfRxNewLSAs OBJECT-TYPE
         SYNTAX   Counter
         ACCESS   read-only
         STATUS   mandatory
         DESCRIPTION
            "The number of link-state advertisements received
            determined to be new instantiations.  This number does
            not include newer instantiations of self-originated
            link-state advertisements."
         ::= { ospfGeneralGroup 10 }


     --       The OSPF Area Data Structure contains information
     --       regarding the various areas. The interfaces and
     --       virtual links are configured as part of these areas.
     --       Area 0.0.0.0, by definition, is the Backbone Area

     ospfAreaTable OBJECT-TYPE
         SYNTAX   SEQUENCE OF OspfAreaEntry
         ACCESS   not-accessible
         STATUS   mandatory
         DESCRIPTION
            "Information describing the configured parameters and
            cumulative statistics of the router's attached areas."
         REFERENCE
            "OSPF Version 2, Section 6  The Area Data Structure"
         ::= { ospf 2 }


     ospfAreaEntry OBJECT-TYPE
         SYNTAX   OspfAreaEntry
         ACCESS   not-accessible
         STATUS   mandatory
         DESCRIPTION
            "Information describing the configured parameters and
            cumulative statistics of one of the router's attached
            areas."
         INDEX { ospfAreaID }
         ::= { ospfAreaTable 1 }

     OspfAreaEntry ::=
         SEQUENCE {
             ospfAreaId
                 AreaID,
             ospfAuthType
                 INTEGER,
             ospfImportASExtern
                 TruthValue,
             ospfSpfRuns
```

```
                Counter,
            ospfAreaBdrRtrCount
                Gauge,
            ospfASBdrRtrCount
                Gauge,
            ospfLSACount
                Gauge,
            ospfAreaLSACksumSum
                INTEGER
        }

    ospfAreaId OBJECT-TYPE
        SYNTAX    AreaID
        ACCESS    read-write
        STATUS    mandatory
        DESCRIPTION
           "A 32-bit integer uniquely identifying an area.  Area
           ID 0.0.0.0 is used for the OSPF backbone."
        REFERENCE
           "OSPF Version 2, Appendix C.2 Area parameters"
        ::= { ospfAreaEntry 1 }

    ospfAuthType OBJECT-TYPE
        SYNTAX    INTEGER
                    -- none (0),
                    -- simplePassword (1)
                    -- reserved for specification by IANA (> 1)
        ACCESS    read-write
        STATUS    mandatory
        DESCRIPTION
           "The authentication type specified for an area.
           Additional authentication types may be assigned locally
           on a per Area basis."
        REFERENCE
           "OSPF Version 2, Appendix E Authentication"
        DEFVAL { 0 }          -- no authentication, by default
        ::= { ospfAreaEntry 2 }

    ospfImportASExtern OBJECT-TYPE
        SYNTAX    TruthValue
        ACCESS    read-write
        STATUS    mandatory
        DESCRIPTION
           "The area's support for importing AS external link-
           state advertisements."
        REFERENCE
           "OSPF Version 2, Appendix C.2 Area parameters"
        DEFVAL { true }
```

```
        ::= { ospfAreaEntry 3 }

    ospfSpfRuns OBJECT-TYPE
        SYNTAX    Counter
        ACCESS    read-only
        STATUS    mandatory
        DESCRIPTION
           "The number of times that the intra-area route table
           has been calculated using this area's link-state
           database.  This is typically done using Dijkstra's
           algorithm."
        DEFVAL    { 0 }
        ::= { ospfAreaEntry 4 }

    ospfAreaBdrRtrCount OBJECT-TYPE
        SYNTAX    Gauge
        ACCESS    read-only
        STATUS    mandatory
        DESCRIPTION
           "The total number of area border routers reachable
           within this area.  This is initially zero, and is
           calculated in each SPF Pass."
        DEFVAL    { 0 }
        ::= { ospfAreaEntry 5 }

    ospfASBdrRtrCount OBJECT-TYPE
        SYNTAX    Gauge
        ACCESS    read-only
        STATUS    mandatory
        DESCRIPTION
           "The total number of Autonomous System border routers
           reachable within this area.  This is initially zero,
           and is calculated in each SPF Pass."
        DEFVAL    { 0 }
        ::= { ospfAreaEntry 6 }

    ospfAreaLSACount OBJECT-TYPE
        SYNTAX    Gauge
        ACCESS    read-only
        STATUS    mandatory
        DESCRIPTION
           "The total number of link-state advertisements in this
           area's link-state database, excluding AS External
           LSA's."
        DEFVAL    { 0 }
        ::= { ospfAreaEntry 7 }
```

```
     ospfAreaLSACksumSum OBJECT-TYPE
         SYNTAX    INTEGER
         ACCESS    read-only
         STATUS    mandatory
         DESCRIPTION
            "The 32-bit unsigned sum of the link-state
            advertisements' LS checksums contained in this area's
            link-state database.  This sum excludes external (LS
            type 5) link-state advertisements.  The sum can be used
            to determine if there has been a change in a router's
            link state database, and to compare the link-state
            database of two routers."
         DEFVAL    { 0 }
         ::= { ospfAreaEntry 8 }


     -- OSPF Area Default Metric Table

     --      The OSPF Area Default Metric Table describes the metrics
     --      that a default Area Border Router will advertise into a
     --      Stub area.

     ospfStubAreaTable OBJECT-TYPE
         SYNTAX    SEQUENCE OF OspfStubAreaEntry
         ACCESS    not-accessible
         STATUS    mandatory
         DESCRIPTION
            "The set of metrics that will be advertised by a
            default Area Border Router into a stub area."
         REFERENCE
            "OSPF Version 2, Appendix C.2, Area Parameters"
         ::= { ospf 3 }

     ospfStubAreaEntry OBJECT-TYPE
         SYNTAX    OspfStubAreaEntry
         ACCESS    not-accessible
         STATUS    mandatory
         DESCRIPTION
            "The metric for a given Type of Service that will be
            advertised by a default Area Border Router into a stub
            area."
         REFERENCE
            "OSPF Version 2, Appendix C.2, Area Parameters"
         INDEX { ospfStubAreaID, ospfStubTOS }
         ::= { ospfStubAreaTable 1 }
```

```
     OspfStubAreaEntry ::=
         SEQUENCE {
             ospfStubAreaID
                 AreaID,
             ospfStubTOS
                 TOSType,
             ospfStubMetric
                 BigMetric,
             ospfStubStatus
                 Validation
         }

     ospfStubAreaID OBJECT-TYPE
         SYNTAX   AreaID
         ACCESS   read-write
         STATUS   mandatory
         DESCRIPTION
            "The 32 bit identifier for the Stub Area.  On creation,
             this can be derived from the instance."
         ::= { ospfStubAreaEntry 1 }

     ospfStubTOS OBJECT-TYPE
         SYNTAX   TOSType
         ACCESS   read-write
         STATUS   mandatory
         DESCRIPTION
            "The Type of Service associated with the metric.  On
             creation, this can be derived from the instance."

         ::= { ospfStubAreaEntry 2 }

     ospfStubMetric OBJECT-TYPE
         SYNTAX   BigMetric
         ACCESS   read-write
         STATUS   mandatory
         DESCRIPTION
            "The metric value applied at the indicated type of
             service.  By default, this equals the least metric at
             the type of service among the interfaces to other
             areas."
         ::= { ospfStubAreaEntry 3 }

     ospfStubStatus OBJECT-TYPE
         SYNTAX   Validation
         ACCESS   read-write
         STATUS   mandatory
         DESCRIPTION
            "This variable displays the validity or invalidity of
```

```
            the entry.  Setting it to 'invalid' has the effect of
            rendering it inoperative.  The internal effect (row
            removal) is implementation dependent."
        DEFVAL    { valid }
        ::= { ospfStubAreaEntry 4 }


    --  OSPF Link State Database

    --       The Link State Database contains the Link State
    --       Advertisements from throughout the areas that the
    --       device is attached to.

    ospfLsdbTable OBJECT-TYPE
        SYNTAX    SEQUENCE OF OspfLsdbEntry
        ACCESS    not-accessible
        STATUS    mandatory
        DESCRIPTION
            "The OSPF Process's Links State Database."
        REFERENCE
            "OSPF Version 2, Section 12 Link State Advertisements"
        ::= { ospf 4 }

    ospfLsdbEntry OBJECT-TYPE
        SYNTAX    OspfLsdbEntry
        ACCESS    not-accessible
        STATUS    mandatory
        DESCRIPTION
            "A single Link State Advertisement."
        INDEX { ospfLsdbAreaId, ospfLsdbType,
                ospfLsdbLSID, ospfLsdbRouterId }
        ::= { ospfLsdbTable 1 }

    OspfLsdbEntry ::=
        SEQUENCE {
            ospfLsdbAreaId
                AreaID,
            ospfLsdbType
                INTEGER,
            ospfLsdbLSID
                IpAddress,
            ospfLsdbRouterId
                RouterID,
            ospfLsdbSequence
                INTEGER,
            ospfLsdbAge
                INTEGER,
            ospfLsdbChecksum
```

```
               INTEGER,
           ospfLsdbAdvertisement
               OCTET STRING
       }

   ospfLsdbAreaId OBJECT-TYPE
       SYNTAX    AreaID
       ACCESS    read-only
       STATUS    mandatory
       DESCRIPTION
          "The 32 bit identifier of the Area from which the LSA
          was received."
       REFERENCE
          "OSPF Version 2, Appendix C.2 Area parameters"
       ::= { ospfLsdbEntry 1 }

   ospfLsdbType OBJECT-TYPE
       SYNTAX    INTEGER {
                   routerLink (1),
                   networkLink (2),
                   summaryLink (3),
                   asSummaryLink (4),
                   asExternalLink (5)
                 }
       ACCESS    read-only
       STATUS    mandatory
       DESCRIPTION
          "The type of the link state advertisement.  Each link
          state type has a separate advertisement format."
       REFERENCE
          "OSPF Version 2, Appendix A.4.1 The Link State
          Advertisement header"
       ::= { ospfLsdbEntry 2 }

   ospfLsdbLSID OBJECT-TYPE
       SYNTAX    IpAddress
       ACCESS    read-only
       STATUS    mandatory
       DESCRIPTION
          "The Link State ID is an LS Type Specific field
          containing either a Router ID or an IP Address; it
          identifies the piece of the routing domain that is
          being described by the advertisement."
       REFERENCE
          "OSPF Version 2, Section 12.1.4 Link State ID"
       ::= { ospfLsdbEntry 3 }
```

```
ospfLsdbRouterId OBJECT-TYPE
    SYNTAX    RouterID
    ACCESS    read-only
    STATUS    mandatory
    DESCRIPTION
       "The 32 bit number that uniquely identifies the
       originating router in the Autonomous System."
    REFERENCE
       "OSPF Version 2, Appendix C.1 Global parameters"
    ::= { ospfLsdbEntry 4 }

-- Note that the OSPF Sequence Number is a 32 bit signed
-- integer.  It starts with the value '80000001'h,
-- or -'7FFFFFFF'h, and increments until '7FFFFFFF'h
-- Thus, a typical sequence number will be very negative.

ospfLsdbSequence OBJECT-TYPE
    SYNTAX    INTEGER
    ACCESS    read-only
    STATUS    mandatory
    DESCRIPTION
       "The sequence number field is a signed 32-bit integer.
       It is used to detect old and duplicate link state
       advertisements.  The space of sequence numbers is
       linearly ordered.  The larger the sequence number the
       more recent the advertisement."
    REFERENCE
       "OSPF Version 2, Section 12.1.6 LS sequence number"
    ::= { ospfLsdbEntry 5 }

ospfLsdbAge OBJECT-TYPE
    SYNTAX    INTEGER    -- Should be 0..MaxAge
    ACCESS    read-only
    STATUS    mandatory
    DESCRIPTION
       "This field is the age of the link state advertisement
       in seconds."
    REFERENCE
       "OSPF Version 2, Section 12.1.1 LS age"
    ::= { ospfLsdbEntry 6 }

ospfLsdbChecksum OBJECT-TYPE
    SYNTAX    INTEGER
    ACCESS    read-only
    STATUS    mandatory
    DESCRIPTION
       "This field is the checksum of the complete contents of
       the advertisement, excepting the age field.  The age
```

          field is excepted so that an advertisement's age can be
          incremented without updating the checksum. The
          checksum used is the same that is used for ISO
          connectionless datagrams; it is commonly referred to as
          the Fletcher checksum."
       REFERENCE
          "OSPF Version 2, Section 12.1.7 LS checksum"
       ::= { ospfLsdbEntry 7 }

   ospfLsdbAdvertisement OBJECT-TYPE
       SYNTAX   OCTET STRING
       ACCESS   read-only
       STATUS   mandatory
       DESCRIPTION
          "The entire Link State Advertisement, including its
          header."
       REFERENCE
          "OSPF Version 2, Section 12 Link State Advertisements"
       ::= { ospfLsdbEntry 8 }

   --   Address Range Table

   --   The Address Range Table acts as an adjunct to the Area
   --   Table; It describes those Address Range Summaries that
   --   are configured to be propagated from an Area to reduce
   --   the amount of information about it which is known beyond
   --   its borders.

   ospfAreaRangeTable OBJECT-TYPE
       SYNTAX   SEQUENCE OF OspfAreaRangeEntry
       ACCESS   not-accessible
       STATUS   mandatory
       DESCRIPTION
          "A range if IP addresses specified by an IP address/IP
          network mask pair. For example, class B address range
          of X.X.X.X with a network mask of 255.255.0.0 includes
          all IP addresses from X.X.0.0 to X.X.255.255"
       REFERENCE
          "OSPF Version 2, Appendix C.2 Area parameters"
       ::= { ospf 5 }

   ospfAreaRangeEntry OBJECT-TYPE
       SYNTAX   OspfAreaRangeEntry
       ACCESS   not-accessible
       STATUS   mandatory
       DESCRIPTION
          "A range if IP addresses specified by an IP address/IP

            network mask pair. For example, class B address range
            of X.X.X.X with a network mask of 255.255.0.0 includes
            all IP addresses from X.X.0.0 to X.X.255.255"
        REFERENCE
            "OSPF Version 2, Appendix C.2 Area parameters"
        INDEX { ospfAreaRangeAreaID, ospfAreaRangeNet }
        ::= { ospfAreaRangeTable 1 }

    OspfAreaRangeEntry ::=
        SEQUENCE {
            ospfAreaRangeAreaID
                AreaID,
            ospfAreaRangeNet
                IpAddress,
            ospfAreaRangeMask
                IpAddress,
            ospfAreaRangeStatus
                Validation
        }

    ospfAreaRangeAreaID OBJECT-TYPE
        SYNTAX   AreaID
        ACCESS   read-write
        STATUS   mandatory
        DESCRIPTION
            "The Area the Address Range is to be found within."
        REFERENCE
            "OSPF Version 2, Appendix C.2 Area parameters"
        ::= { ospfAreaRangeEntry 1 }

    ospfAreaRangeNet OBJECT-TYPE
        SYNTAX   IpAddress
        ACCESS   read-write
        STATUS   mandatory
        DESCRIPTION
            "The IP Address of the Net or Subnet indicated by the
            range."
        REFERENCE
            "OSPF Version 2, Appendix C.2 Area parameters"
        ::= { ospfAreaRangeEntry 2 }

    ospfAreaRangeMask OBJECT-TYPE
        SYNTAX   IpAddress
        ACCESS   read-write
        STATUS   mandatory
        DESCRIPTION
            "The Subnet Mask that pertains to the Net or Subnet."
        REFERENCE

```
        "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaRangeEntry 3 }


ospfAreaRangeStatus OBJECT-TYPE
    SYNTAX   Validation
    ACCESS   read-write
    STATUS   mandatory
    DESCRIPTION
       "This variable displays the validity or invalidity of
       the entry.  Setting it to 'invalid' has the effect of
       rendering it inoperative.  The internal effect (row
       removal) is implementation dependent."
    DEFVAL   { valid }
    ::= { ospfAreaRangeEntry 4 }



-- OSPF Host Table

--      The Host/Metric Table indicates what hosts are directly
--      attached to the Router, and what metrics and types of
--      service should be advertised for them.

ospfHostTable OBJECT-TYPE
    SYNTAX   SEQUENCE OF OspfHostEntry
    ACCESS   not-accessible
    STATUS   mandatory
    DESCRIPTION
       "The list of Hosts, and their metrics, that the router
       will advertise as host routes."
    REFERENCE
       "OSPF Version 2, Appendix C.6  Host route parameters"
    ::= { ospf 6 }

ospfHostEntry OBJECT-TYPE
    SYNTAX   OspfHostEntry
    ACCESS   not-accessible
    STATUS   mandatory
    DESCRIPTION
       "A metric to be advertised, for a given type of service,
       when a given host is reachable."
    INDEX { ospfHostIpAddress, ospfHostTOS }
    ::= { ospfHostTable 1 }

OspfHostEntry ::=
    SEQUENCE {
        ospfHostIpAddress
            IpAddress,
        ospfHostTOS
```

```
              TOSType,
          ospfHostMetric
              Metric,
          ospfHostStatus
              Validation
      }


  ospfHostIpAddress OBJECT-TYPE
      SYNTAX    IpAddress
      ACCESS    read-write
      STATUS    mandatory
      DESCRIPTION
         "The IP Address of the Host."
      REFERENCE
         "OSPF Version 2, Appendix C.6 Host route parameters"
      ::= { ospfHostEntry 1 }

  ospfHostTOS OBJECT-TYPE
      SYNTAX    TOSType
      ACCESS    read-write
      STATUS    mandatory
      DESCRIPTION
         "The Type of Service of the route being configured."
      REFERENCE
         "OSPF Version 2, Appendix C.6 Host route parameters"
      ::= { ospfHostEntry 2 }

  ospfHostMetric OBJECT-TYPE
      SYNTAX    Metric
      ACCESS    read-write
      STATUS    mandatory
      DESCRIPTION
         "The Metric to be advertised."
      REFERENCE
         "OSPF Version 2, Appendix C.6 Host route parameters"
      ::= { ospfHostEntry 3 }

  ospfHostStatus OBJECT-TYPE
      SYNTAX    Validation
      ACCESS    read-write
      STATUS    mandatory
      DESCRIPTION
         "This variable displays the validity or invalidity of
         the entry.  Setting it to 'invalid' has the effect of
         rendering it inoperative.  The internal effect (row
         removal) is implementation dependent."
      DEFVAL   { valid }
      ::= { ospfHostEntry 4 }
```

     -- OSPF Interface Table

     --   The OSPF Interface Table augments the ifTable with OSPF
     --   specific information.

     ospfIfTable OBJECT-TYPE
         SYNTAX   SEQUENCE OF OspfIfEntry
         ACCESS   not-accessible
         STATUS   mandatory
         DESCRIPTION
            "The OSPF Interface Table describes the interfaces from
            the viewpoint of OSPF."
         REFERENCE
            "OSPF Version 2, Appendix C.3 Router interface
            parameters"
         ::= { ospf 7 }

     ospfIfEntry OBJECT-TYPE
         SYNTAX   OspfIfEntry
         ACCESS   not-accessible
         STATUS   mandatory
         DESCRIPTION
            "The OSPF Interface Entry describes one interface from
            the viewpoint of OSPF."
         INDEX { ospfIfIpAddress, ospfAddressLessIf }
         ::= { ospfIfTable 1 }

     OspfIfEntry ::=
         SEQUENCE {
             ospfIfIpAddress
                 IpAddress,
             ospfAddressLessIf
                 INTEGER,
             ospfIfAreaId
                 AreaID,
             ospfIfType
                 INTEGER,
             ospfIfAdminStat
                 Status,
             ospfIfRtrPriority
                 DesignatedRouterPriority,
             ospfIfTransitDelay
                 UpToMaxAge,
             ospfIfRetransInterval
                 UpToMaxAge,
             ospfIfHelloInterval
                 HelloRange,
             ospfIfRtrDeadInterval

```
                    PositiveInteger,
                ospfIfPollInterval
                    PositiveInteger,
                ospfIfState
                    INTEGER,
                ospfIfDesignatedRouter
                    IpAddress,
                ospfIfBackupDesignatedRouter
                    IpAddress,
                ospfIfEvents
                    Counter,
                ospfIfAuthKey
                    OCTET STRING
            }

        ospfIfIpAddress OBJECT-TYPE
            SYNTAX   IpAddress
            ACCESS   read-write
            STATUS   mandatory
            DESCRIPTION
               "The IP address of this OSPF interface."
            ::= { ospfIfEntry 1 }

        ospfAddressLessIf OBJECT-TYPE
            SYNTAX   INTEGER
            ACCESS   read-write
            STATUS   mandatory
            DESCRIPTION
               "For the purpose of easing the instancing of addressed
               and addressless interfaces; This variable takes the
               value 0 on interfaces with IP Addresses, and the
               corresponding value of ifIndex for interfaces having no
               IP Address."
            ::= { ospfIfEntry 2 }

        ospfIfAreaId OBJECT-TYPE
            SYNTAX   AreaID
            ACCESS   read-write
            STATUS   mandatory
            DESCRIPTION
               "A 32-bit integer uniquely identifying the area to
               which the interface connects.  Area ID 0.0.0.0 is used
               for the OSPF backbone."
            DEFVAL   { '00000000'H }    -- 0.0.0.0
            ::= { ospfIfEntry 3 }
```

```
     ospfIfType OBJECT-TYPE
         SYNTAX    INTEGER {
                     broadcast (1),
                     nbma (2),
                     pointToPoint (3)
                   }
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The OSPF interface type.

            By way of a default, this field may be intuited from
            the corresponding value of ifType.  Broadcast LANs,
            such as Ethernet and IEEE 802.5, take the value
            'broadcast', X.25, Frame Relay, and similar
            technologies take the value 'nbma', and links that are
            definitively point to point take the value
            'pointToPoint'."
         ::= { ospfIfEntry 4 }

     ospfIfAdminStat OBJECT-TYPE
         SYNTAX    Status
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The OSPF interface's administrative status.  The value
            'enabled' denotes that neighbor relationships may be
            formed on the interface, and the interface will be
            advertised as an internal route to some area.  The
            value 'disabled' denotes that the interface is external
            to OSPF."
         DEFVAL { enabled }
         ::= { ospfIfEntry 5 }

     ospfIfRtrPriority OBJECT-TYPE
         SYNTAX    DesignatedRouterPriority
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The priority of this interface.  Used in multi-access
            networks, this field is used in the designated router
            election algorithm.  The value 0 signifies that the
            router is not eligible to become the designated router
            on this particular network.  In the event of a tie in
            this value, routers will use their router id as a tie
            breaker."
         DEFVAL { 1 }
         ::= { ospfIfEntry 6 }
```

```
     ospfIfTransitDelay OBJECT-TYPE
         SYNTAX    UpToMaxAge
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The estimated number of seconds it takes to transmit a
            link- state update packet over this interface."
         DEFVAL { 1 }
         ::= { ospfIfEntry 7 }


     ospfIfRetransInterval OBJECT-TYPE
         SYNTAX    UpToMaxAge
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The number of seconds between link-state advertisement
            retransmissions, for adjacencies belonging to this
            interface.  This value is also used when retransmitting
            database description and link-state request packets."
         DEFVAL { 5 }
         ::= { ospfIfEntry 8 }


     ospfIfHelloInterval OBJECT-TYPE
         SYNTAX    HelloRange
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The length of time, in seconds, between the Hello
            packets that the router sends on the interface.  This
            value must be the same for all routers attached to a
            common network."
         DEFVAL { 10 }
         ::= { ospfIfEntry 9 }


     ospfIfRtrDeadInterval OBJECT-TYPE
         SYNTAX    PositiveInteger
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The number of seconds that a router's Hello packets
            have not been seen before it's neighbors declare the
            router down.  This should be some multiple of the Hello
            interval.  This value must be the same for all routers
            attached to a common network."
         DEFVAL { 40 }
         ::= { ospfIfEntry 10 }
```

```
     ospfIfPollInterval OBJECT-TYPE
         SYNTAX    PositiveInteger
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The larger time interval, in seconds, between the
             Hello packets sent to an inactive non-broadcast multi-
             access neighbor."
         DEFVAL { 120 }
         ::= { ospfIfEntry 11 }

     ospfIfState OBJECT-TYPE
         SYNTAX    INTEGER {
                      down (1),
                      loopback (2),
                      waiting (3),
                      pointToPoint (4),
                      designatedRouter (5),
                      backupDesignatedRouter (6),
                      otherDesignatedRouter (7)
                   }
         ACCESS    read-only
         STATUS    mandatory
         DESCRIPTION
            "The OSPF Interface State."
         DEFVAL { down }
         ::= { ospfIfEntry 12 }

     ospfIfDesignatedRouter OBJECT-TYPE
         SYNTAX    IpAddress
         ACCESS    read-only
         STATUS    mandatory
         DESCRIPTION
            "The IP Address of the Designated Router."
         DEFVAL    { '00000000'H }    -- 0.0.0.0
         ::= { ospfIfEntry 13 }

     ospfIfBackupDesignatedRouter OBJECT-TYPE
         SYNTAX    IpAddress
         ACCESS    read-only
         STATUS    mandatory
         DESCRIPTION
            "The IP Address of the Backup Designated Router."
         DEFVAL    { '00000000'H }    -- 0.0.0.0
         ::= { ospfIfEntry 14 }
```

```
     ospfIfEvents OBJECT-TYPE
         SYNTAX   Counter
         ACCESS   read-only
         STATUS   mandatory
         DESCRIPTION
            "The number of times this OSPF interface has changed
            its state, or an error has occurred."
         DEFVAL   { 0 }
         ::= { ospfIfEntry 15 }

     ospfIfAuthKey OBJECT-TYPE
         SYNTAX   OCTET STRING
         ACCESS   read-write
         STATUS   mandatory
         DESCRIPTION
            "The Authentication Key.  If the Area's Authorization
            Type is simplePassword, and the key length is shorter
            than 8 octets, the agent will left adjust and zero fill
            to 8 octets.

            When read, ospfIfAuthKey always returns an Octet String
            of length zero."
         REFERENCE
            "OSPF Version 2, Section 9 The Interface Data
            Structure"
         DEFVAL   { '0000000000000000'H }    -- 0.0.0.0.0.0.0.0
         ::= { ospfIfEntry 16 }


     --  OSPF Interface Metric Table

     --      The Metric Table describes the metrics to be advertised
     --      for a specified interface at the various types of service.
     --      As such, this table is an adjunct of the OSPF Interface
     --      Table.

     -- Types of service, as defined by RFC 791, have the ability
     -- to request low delay, high bandwidth, or reliable linkage.

     -- For the purposes of this specification, the measure of
     -- bandwidth

     --      Metric = 10^8 / ifSpeed

     -- is the default value.  For multiple link interfaces, note
     -- that ifSpeed is the sum of the individual link speeds.
     -- This yields a number having the following typical values:
```

```
       --          Network Type/bit rate    Metric

       --          >= 100 MBPS                    1
       --          Ethernet/802.3                10
       --          E1                            48
       --          T1 (ESF)                      65
       --           64 KBPS                     1562
       --           56 KBPS                     1785
       --           19.2 KBPS                   5208
       --            9.6 KBPS                  10416

       -- Routes that are not specified use the default (TOS 0) metric

       ospfIfMetricTable OBJECT-TYPE
           SYNTAX   SEQUENCE OF OspfIfMetricEntry
           ACCESS   not-accessible
           STATUS   mandatory
           DESCRIPTION
              "The TOS metrics for a non-virtual interface identified
              by the interface index."
           REFERENCE
              "OSPF Version 2, Appendix C.3  Router interface
              parameters"
           ::= { ospf 8 }

       ospfIfMetricEntry OBJECT-TYPE
           SYNTAX   OspfIfMetricEntry
           ACCESS   not-accessible
           STATUS   mandatory
           DESCRIPTION
              "A particular TOS metric for a non-virtual interface
              identified by the interface index."
           REFERENCE
              "OSPF Version 2, Appendix C.3  Router interface
              parameters"
           INDEX { ospfIfMetricIpAddress,
                   ospfIfMetricAddressLessIf,
                   ospfIfMetricTOS }
           ::= { ospfIfMetricTable 1 }

       OspfIfMetricEntry ::=
           SEQUENCE {
               ospfIfMetricIpAddress
                   IpAddress,
               ospfIfMetricAddressLessIf
                   INTEGER,
               ospfIfMetricTOS
                   TOSType,
```

```
        ospfIfMetricMetric
            Metric,
        ospfIfMetricStatus
            Validation
    }

ospfIfMetricIpAddress OBJECT-TYPE
    SYNTAX    IpAddress
    ACCESS    read-write
    STATUS    mandatory
    DESCRIPTION
       "The IP address of this OSPF interface.  On row
       creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 1 }

ospfIfMetricAddressLessIf OBJECT-TYPE
    SYNTAX    INTEGER
    ACCESS    read-write
    STATUS    mandatory
    DESCRIPTION
       "For the purpose of easing the instancing of addressed
       and addressless interfaces; This variable takes the
       value 0 on interfaces with IP Addresses, and the value
       of ifIndex for interfaces having no IP Address.  On row
       creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 2 }

ospfIfMetricTOS OBJECT-TYPE
    SYNTAX    TOSType
    ACCESS    read-write
    STATUS    mandatory
    DESCRIPTION
       "The type of service metric being referenced.  On row
       creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 3 }

ospfIfMetricMetric OBJECT-TYPE
    SYNTAX    Metric
    ACCESS    read-write
    STATUS    mandatory
    DESCRIPTION
       "The metric of using this type of service on this
       interface.  The default value of the TOS 0 Metric is
       10^8 / ifSpeed.

       The value FFFF is distinguished to mean 'no route via
       this TOS'."
    ::= { ospfIfMetricEntry 4 }
```

```
     ospfIfMetricStatus OBJECT-TYPE
         SYNTAX   Validation
         ACCESS   read-write
         STATUS   mandatory
         DESCRIPTION
            "This variable displays the validity or invalidity of
            the entry.  Setting it to 'invalid' has the effect of
            rendering it inoperative.  The internal effect (row
            removal) is implementation dependent."
         DEFVAL   { valid }
         ::= { ospfIfMetricEntry 5 }


     --  OSPF Virtual Interface Table

     --      The Virtual Interface Table describes the virtual
     --      links that the OSPF Process is configured to
     --      carry on.

     ospfVirtIfTable OBJECT-TYPE
         SYNTAX   SEQUENCE OF OspfVirtIfEntry
         ACCESS   not-accessible
         STATUS   mandatory
         DESCRIPTION
            "Information about this router's virtual interfaces."
         REFERENCE
            "OSPF Version 2, Appendix C.4  Virtual link parameters"
         ::= { ospf 9 }


     ospfVirtIfEntry OBJECT-TYPE
         SYNTAX   OspfVirtIfEntry
         ACCESS   not-accessible
         STATUS   mandatory
         DESCRIPTION
            "Information about a single Virtual Interface."
         INDEX { ospfVirtIfAreaID, ospfVirtIfNeighbor }
         ::= { ospfVirtIfTable 1 }

     OspfVirtIfEntry ::=
         SEQUENCE {
             ospfVirtIfAreaID
                 AreaID,
             ospfVirtIfNeighbor
                 RouterID,
             ospfVirtIfTransitDelay
                 UpToMaxAge,
             ospfVirtIfRetransInterval
                 UpToMaxAge,
```

```
        ospfVirtIfHelloInterval
            HelloRange,
        ospfVirtIfRtrDeadInterval
            PositiveInteger,
        ospfVirtIfState
            INTEGER,
        ospfVirtIfEvents
            Counter,
        ospfVirtIfAuthKey
            OCTET STRING,
        ospfVirtIfStatus
            Validation
    }

ospfVirtIfAreaID OBJECT-TYPE
    SYNTAX   AreaID
    ACCESS   read-write
    STATUS   mandatory
    DESCRIPTION
       "The Transit Area that the Virtual Link traverses.  By
        definition, this is not 0.0.0.0"
    ::= { ospfVirtIfEntry 1 }

ospfVirtIfNeighbor OBJECT-TYPE
    SYNTAX   RouterID
    ACCESS   read-write
    STATUS   mandatory
    DESCRIPTION
       "The Router ID of the Virtual Neighbor."
    ::= { ospfVirtIfEntry 2 }

ospfVirtIfTransitDelay OBJECT-TYPE
    SYNTAX   UpToMaxAge
    ACCESS   read-write
    STATUS   mandatory
    DESCRIPTION
       "The estimated number of seconds it takes to transmit a
        link- state update packet over this interface."
    DEFVAL { 1 }
    ::= { ospfVirtIfEntry 3 }

ospfVirtIfRetransInterval OBJECT-TYPE
    SYNTAX   UpToMaxAge
    ACCESS   read-write
    STATUS   mandatory
    DESCRIPTION
       "The number of seconds between link-state advertisement
        retransmissions, for adjacencies belonging to this
```

```
            interface.  This value is also used when retransmitting
            database description and link-state request packets.
            This value should be well over the expected round-trip
            time."
         DEFVAL { 5 }
         ::= { ospfVirtIfEntry 4 }


     ospfVirtIfHelloInterval OBJECT-TYPE
         SYNTAX    HelloRange
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The length of time, in seconds, between the Hello
            packets that the router sends on the interface.  This
            value must be the same for the virtual neighbor."
         DEFVAL { 10 }
         ::= { ospfVirtIfEntry 5 }


     ospfVirtIfRtrDeadInterval OBJECT-TYPE
         SYNTAX    PositiveInteger
         ACCESS    read-write
         STATUS    mandatory
         DESCRIPTION
            "The number of seconds that a router's Hello packets
            have not been seen before it's neighbors declare the
            router down.  This should be some multiple of the Hello
            interval.  This value must be the same for the virtual
            neighbor."
         DEFVAL { 60 }
         ::= { ospfVirtIfEntry 6 }


     ospfVirtIfState OBJECT-TYPE
         SYNTAX    INTEGER {
                     down (1),           -- these use the same encoding
                     pointToPoint (4)    -- as the ospfIfTable
                   }
         ACCESS    read-only
         STATUS    mandatory
         DESCRIPTION
            "OSPF virtual interface states."
         DEFVAL    { down }
         ::= { ospfVirtIfEntry 7 }


     ospfVirtIfEvents OBJECT-TYPE
         SYNTAX    Counter
         ACCESS    read-only
         STATUS    mandatory
         DESCRIPTION
```

```
            "The number of state changes or error events on this
             Virtual Link"
          DEFVAL    { 0 }
          ::= { ospfVirtIfEntry 8 }


    ospfVirtIfAuthKey OBJECT-TYPE
        SYNTAX    OCTET STRING
        ACCESS    read-write
        STATUS    mandatory
        DESCRIPTION
            "If Authentication Type is simplePassword, the device
            will left adjust and zero fill to 8 octets.

            When read, ospfVifAuthKey always returns a string of
            length zero."
        REFERENCE
            "OSPF Version 2, Section 9 The Interface Data
            Structure"
        DEFVAL    { '0000000000000000'H }    -- 0.0.0.0.0.0.0.0
        ::= { ospfVirtIfEntry 9 }


    ospfVirtIfStatus OBJECT-TYPE
        SYNTAX    Validation
        ACCESS    read-write
        STATUS    mandatory
        DESCRIPTION
            "This variable displays the validity or invalidity of
            the entry.  Setting it to 'invalid' has the effect of
            rendering it inoperative.  The internal effect (row
            removal) is implementation dependent."
        DEFVAL    { valid }
        ::= { ospfVirtIfEntry 10 }



    --  OSPF Neighbor Table

    --      The OSPF Neighbor Table describes all neighbors in
    --      the locality of the subject router.

    ospfNbrTable OBJECT-TYPE
        SYNTAX    SEQUENCE OF OspfNbrEntry
        ACCESS    not-accessible
        STATUS    mandatory
        DESCRIPTION
            "A table of non-virtual neighbor information."
        REFERENCE
            "OSPF Version 2, Section 10 The Neighbor Data
            Structure"
```

```
        ::= { ospf 10 }

ospfNbrEntry OBJECT-TYPE
    SYNTAX    OspfNbrEntry
    ACCESS    not-accessible
    STATUS    mandatory
    DESCRIPTION
        "The information regarding a single neighbor."
    REFERENCE
        "OSPF Version 2, Section 10 The Neighbor Data
        Structure"
    INDEX { ospfNbrIpAddr, ospfNbrAddressLessIndex }
    ::= { ospfNbrTable 1 }

OspfNbrEntry ::=
    SEQUENCE {
        ospfNbrIpAddr
            IpAddress,
        ospfNbrAddressLessIndex
            InterfaceIndex,
        ospfNbrRtrId
            RouterID,
        ospfNbrOptions
            INTEGER,
        ospfNbrPriority
            DesignatedRouterPriority,
        ospfNbrState
            INTEGER,
        ospfNbrEvents
            Counter,
        ospfNbrLSRetransQLen
            Gauge,
        ospfNBMANbrStatus
            Validation
        }

ospfNbrIpAddr OBJECT-TYPE
    SYNTAX    IpAddress
    ACCESS    read-write
    STATUS    mandatory
    DESCRIPTION
        "The IP address of this neighbor."
    ::= { ospfNbrEntry 1 }

ospfNbrAddressLessIndex OBJECT-TYPE
    SYNTAX    InterfaceIndex
    ACCESS    read-write
    STATUS    mandatory
```

           DESCRIPTION
              " On an interface having an IP Address, zero. On
              addressless interfaces, the corresponding value of
              ifIndex in the Internet Standard MIB. On row creation,
              this can be derived from the instance."
           ::= { ospfNbrEntry 2 }

       ospfNbrRtrId OBJECT-TYPE
           SYNTAX   RouterID
           ACCESS   read-only
           STATUS   mandatory
           DESCRIPTION
              "A 32-bit integer (represented as a type IpAddress)
              uniquely identifying the neighboring router in the
              Autonomous System."
           DEFVAL   { '00000000'H }   -- 0.0.0.0
           ::= { ospfNbrEntry 3 }

       ospfNbrOptions OBJECT-TYPE
           SYNTAX   INTEGER
           ACCESS   read-only
           STATUS   mandatory
           DESCRIPTION
              "A Bit Mask corresponding to the neighbor's options
              field.

              Bit 0, if set, indicates that the area accepts and
              operates on external information; if zero, it is a stub
              area.

              Bit 1, if set, indicates that the system will operate
              on Type of Service metrics other than TOS 0. If zero,
              the neighbor will ignore all metrics except the TOS 0
              metric."
           REFERENCE
              "OSPF Version 2, Section 12.1.2 Options"
           DEFVAL { 0 }
           ::= { ospfNbrEntry 4 }

       ospfNbrPriority OBJECT-TYPE
           SYNTAX   DesignatedRouterPriority
           ACCESS   read-write
           STATUS   mandatory
           DESCRIPTION
              "The priority of this neighbor in the designated router
              election algorithm. The value 0 signifies that the
              neighbor is not eligible to become the designated
              router on this particular network."

```
        DEFVAL { 1 }
        ::= { ospfNbrEntry 5 }

    ospfNbrState OBJECT-TYPE
        SYNTAX   INTEGER {
                    down (1),
                    attempt (2),
                    init (3),
                    twoWay (4),
                    exchangeStart (5),
                    exchange (6),
                    loading (7),
                    full (8)
                }
        ACCESS   read-only
        STATUS   mandatory
        DESCRIPTION
           "The State of the relationship with this Neighbor."
        REFERENCE
           "OSPF Version 2, Section 10.1 Neighbor States"
        DEFVAL   { down }
        ::= { ospfNbrEntry 6 }

    ospfNbrEvents OBJECT-TYPE
        SYNTAX   Counter
        ACCESS   read-only
        STATUS   mandatory
        DESCRIPTION
           "The number of times this neighbor relationship has
           changed state, or an error has occurred."
        DEFVAL   { 0 }
        ::= { ospfNbrEntry 7 }

    ospfNbrLSRetransQLen OBJECT-TYPE
        SYNTAX   Gauge
        ACCESS   read-only
        STATUS   mandatory
        DESCRIPTION
           "The current length of the retransmission queue."
        DEFVAL   { 0 }
        ::= { ospfNbrEntry 8 }

    ospfNBMANbrStatus OBJECT-TYPE
        SYNTAX   Validation
        ACCESS   read-write
        STATUS   mandatory
        DESCRIPTION
           "This variable displays the validity or invalidity of
```

```
                 the entry.  Setting it to 'invalid' has the effect of
                 rendering it inoperative.  The internal effect (row
                 removal) is implementation dependent."
             DEFVAL { valid }
             ::= { ospfNbrEntry 9 }


      --  OSPF Virtual Neighbor Table

      --      This table describes all virtual neighbors.
      --      Since Virtual Links are configured in the
      --      virtual interface table, this table is read-only.

      ospfVirtNbrTable OBJECT-TYPE
          SYNTAX    SEQUENCE OF OspfVirtNbrEntry
          ACCESS    not-accessible
          STATUS    mandatory
          DESCRIPTION
             "A table of virtual neighbor information."
          REFERENCE
             "OSPF Version 2, Section 15  Virtual Links"
          ::= { ospf 11 }

      ospfVirtNbrEntry OBJECT-TYPE
          SYNTAX    OspfVirtNbrEntry
          ACCESS    not-accessible
          STATUS    mandatory
          DESCRIPTION
             "Virtual neighbor information."
          INDEX { ospfVirtNbrArea, ospfVirtNbrRtrId }
          ::= { ospfVirtNbrTable 1 }

      OspfVirtNbrEntry ::=
          SEQUENCE {
              ospfVirtNbrArea
                  AreaID,
              ospfVirtNbrRtrId
                  RouterID,
              ospfVirtNbrIpAddr
                  IpAddress,
              ospfVirtNbrOptions
                  INTEGER,
              ospfVirtNbrState
                  INTEGER,
              ospfVirtNbrEvents
                  Counter,
              ospfVirtNbrLSRetransQLen
                  Gauge
```

```
        }

    ospfVirtNbrArea OBJECT-TYPE
        SYNTAX    AreaID
        ACCESS    read-only
        STATUS    mandatory
        DESCRIPTION
           "The Transit Area Identifier."
        ::= { ospfVirtNbrEntry 1 }

    ospfVirtNbrRtrId OBJECT-TYPE
        SYNTAX    RouterID
        ACCESS    read-only
        STATUS    mandatory
        DESCRIPTION
           "A 32-bit integer uniquely identifying the neighboring
           router in the Autonomous System."
        ::= { ospfVirtNbrEntry 2 }

    ospfVirtNbrIpAddr OBJECT-TYPE
        SYNTAX    IpAddress
        ACCESS    read-only
        STATUS    mandatory
        DESCRIPTION
           "The IP address this Virtual Neighbor is using."
        ::= { ospfVirtNbrEntry 3 }

    ospfVirtNbrOptions OBJECT-TYPE
        SYNTAX    INTEGER
        ACCESS    read-only
        STATUS    mandatory
        DESCRIPTION
           "A bit map corresponding to the neighbor's options
           field.  Thus, Bit 1, if set, indicates that the
           neighbor supports Type of Service Routing; if zero, no
           metrics other than TOS 0 are in use by the neighbor."
        ::= { ospfVirtNbrEntry 4 }

    ospfVirtNbrState OBJECT-TYPE
        SYNTAX    INTEGER {
                    down (1),
                    attempt (2),
                    init (3),
                    twoWay (4),
                    exchangeStart (5),
                    exchange (6),
                    loading (7),
                    full (8)
```

```
            }
    ACCESS    read-only
    STATUS    mandatory
    DESCRIPTION
        "The state of the Virtual Neighbor Relationship."
    ::= { ospfVirtNbrEntry 5 }


ospfVirtNbrEvents OBJECT-TYPE
    SYNTAX    Counter
    ACCESS    read-only
    STATUS    mandatory
    DESCRIPTION
        "The number of times this virtual link has changed its
        state, or an error has occurred."
    DEFVAL    { 0 }
    ::= { ospfVirtNbrEntry 6 }


ospfVirtNbrLSRetransQLen OBJECT-TYPE
    SYNTAX    Gauge
    ACCESS    read-only
    STATUS    mandatory
    DESCRIPTION
        "The current length of the retransmission queue."
    ::= { ospfVirtNbrEntry 7 }


END
```

6. Acknowledgements

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            Keith McCloghrie   Hughes LAN Systems

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      Proteon, Inc., July 1991.

8. Security Considerations

    Security issues are not discussed in this memo.

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